Jimmy's Chicken Shack, When Your Die You're D

When Your Die You're Dead - Jimmy's Chicken Shack

Following the croud - provides security. Cities alienate people. Many of the things you want are worthless. If you try - Congratulate yourself. Surving can take a lot of energy. Everything's an integral of everything else. Almost no one finds their match. Strangers don't want to know you. Nature always wins.

-Why do we waste it?-

We all want the same things. You have chosen everything that happens to you. We are part of are land. People want to look nice, and loneliness is not contagious. Violence is passed through generations. Crowds create their own power. Everyone you meet is a mirror of yourself. Things left undone become harder. Progress takes time.

-Why do you waste it?-

Experience gives you options. The range of personalities - Endless. Most weirdos want to be. People are attracted to what they can't have. Defense mechanisms are inherited. Power is passed to those near it. One size fits all - Doesn't. Western man is too seperated from nature. Peoples' interests should come before business interests. You can only screw yourself. Self-esteem is basic to success, and it will be a long time before safe is sex. Pain inside shows. Only certain types are religious, and many artists - Aren't. You can have anything you want. Stay in touch with your inner self. Living increases knowledge.

'cause they say living increases knowledge.

Yeah living increases knowledge.

Yeah they say living increases knowledge.

And when you die, You're dead.