

Sesame Street, What Rhymes With 'Buy' And Is D

Mike: (singing) Four-and-Twenty Blackbirds, baked in a pie ...

Cookie Monster: (walking up, singing famous 'Dum-de-Dum-Dum.)

Mike: (Continued) When the pie was opened, the birds began to ...

Cookie Monster: Hello.

Mike: Yes, what can I do for you?

Cookie Monster: Well, me have problem: me want something in store that rhyme with 'buy', but me

Mike: Rhymes with 'buy', you mean like 'sky', or 'fly'?

Cookie Monster: Yes, but it something to eat.

Mike, Well, I can't really think of anything ...

Cookie Monster: Wait, me see something. M-I-K-E-S!

Mike: Yes, that's my name.

Cookie Monster: But I -- I rhyme with 'buy!' (Takes letter I off, and eats it.) Arr-yum-yum!

Mike: Wh ... he's eating my letter I!

Cookie Monster: No, me ATE your letter I; and it not bad. But not good!

Mike says something, which I forget.

Cookie Monster: Stand back, me see something! (grabs bowtie off Mike) Tie, tie rhyme with buy! (E

Mike: He ate my tie!

Cookie Monster: It not bad, but not good!

Guy Smiley: (Entering, and walking up to counter.) (Cheerful, just as if he's hosting one of his game

Mike: Mr. Smiley, you're here to buy a pie?

Guy Smiley: (pointing to pie on counter) I think I'd like to buy this pie right here!

Mike: Mr. Smiley, you want to buy this pie?

Cookie Monster: What rhyme with 'buy'?

Guy Smiley: That's the pie, I'm here to buy!

Cookie Monster: Wait, WAIT a minute! Me know what rhyme with 'buy', and in store, and is deliciou

Guy Smiley: What's he talking about?

Cookie Monster: It ... GUY!!! (Takes Guy's hand, and tastes it) Ar-yum ... Delicious! (fast-paced mu

(Since Cookie and Guy are both yelling, and the music playing, I can't understand either one.)

(Guy finally fakes a move on Cookie, and runs the other way, towards the door.)

Mike: But, Mr. Smiley, what about the pie?

Cookie Monster: (pauses at the counter, the music pauses) Send me the bill!

(Takes off after Guy, the last three notes play, and Mike looks at camera, looking resigned.)

