## Wildhearts, Fire Up

How do you know if there's a voice, any choice? It's a Highway patrol ' you've gotta smile with the boys, and a How do you know? Because I've licked them together all the time

How do you know? If there's a type with a mind and a Losing aggro ' a ' changing laws for the times, tell me How do you know? They're being laid back a general over time

When I Jap and I see class total controlling And the rats in the street won't leave me alone I wanna come my way, I wanna sit down beside her, I wanna roll on up a mild one I've put a tail on the tiger, Cos nothing's gonna stop

How do you know? Well there's a man with a family He's a guy on the go - He's looking after the community How do you know? He's selling class B and talking 'bout a dream

Where do you talk? Can there be some poor grey bugger Give them a mark, he'd be the mile of the way I like it Where do you start? Well keep your dad worth a deed or never seen

I'm gonna jap and a-seethe, got the power to steal, we'd have a Background chat just to know how it feels A-book a submarine, and you could hang around in silence until the time you stop a-breathing Well it's a very similar feeling to what you're feeling now

All fire up pass it up 'til they legalise the demon from the ground I'm all fired up and I'm down in the agony of Deep and trying for peace, small release, but a small release it hears me

How do you know? How do you know? If there's a voice, any choice, it's a Highway patrol, make up the rules, 'cos the boys got the Power to grow, because the stupid people for it know the rule, yes they do!

But the jap and they see craft total control, we've gotta drink next time while the \*\*\* fold So everybody works, if you stickle with the system, and if you miss it like a round head Until you're strung out for grounded, and nothings gonna stop

All fire up pass it up 'til they legalise the demon from the ground I'm all fired up and I'm down in the agony of Deep and trying for peace, small release, but a small release it hears me